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INTENT

At Frodsham C of E Primary School, we encourage our children to develop an enthusiasm and enjoyment of Physical Education. We create and foster opportunities to be physically active within the school curriculum, through our extra-curricular programme and by being apart of community sporting events in our local area and beyond.

Using the curriculum plan Complete PE, we plan a broad, balanced and adapted PE curriculum; ensuring the progressive development of knowledge, skills and vocabulary and for the children to develop a love of PE. Furthermore, we aim to inspire in pupils a love and enjoyment in Sport that will remain with them for the rest of their lives.

We begin development in locomotion, ball skills and health and well being. Moving onto an understanding of attack and defence, team building and an in depth understanding of a wide range of games. All children will receive an education in gymnastics, dance, swimming, athletics and OAA. We endeavour to ensure that the PE curriculum we provide will give children the confidence and motivation to continue to further develop their skills into the next stage of their education and life experiences.

IMPLEMENTATION

The understanding of key Physical Education knowledge is an integral part of our PE lessons. The progression of skills for working in the PE curriculum are developed through the year groups and skills of enquiry are of key importance within lessons.

At Frodsham C of E Primary, teachers create a positive attitude to PE and reinforce an expectation that all children are capable of achieving high standards.

PE is taught weekly and is planned using the comprehensive Complete PE curriculum guide. Our strategy is to enable all children to be catered for through adapted planning suited to their abilities. We plan for children to become able and confident in leadership skills, where they are confident independent learners. Children will be able to recognise themselves, areas of success and development in themselves and their peers. This leadership and independence is celebrated within lessons. Planning involves teachers creating practical, engaging lessons with opportunities for precise questioning to test knowledge and understanding, and assess children regularly to identify those children with gaps in learning.

Our curriculum is progressive. We build upon the learning and skill development of the previous years. Physical education skills are embedded into lessons to ensure these skills are being developed throughout the children's school career, and new vocabulary and challenging concepts are introduced through direct teaching. Teachers demonstrate how to use specific equipment, to a high standard. Through the professional sporting calendar, we promote sporting events around the world, thus raising the profile of sport in our school. We allow time for the children to engage in these exciting events through linked intra school competitions and tournaments and extra-curricular activities.



NURSERY

Children can...

- Explore climbing using outdoor equipment, exploring different ways of moving.
- Begin to develop ball skills, throwing, catching, aiming, dribbling, pushing, patting and kicking.
- Participate in dance related activities, moving to music, spin, rock, tilt, fall, slide and bounce.
- Explore a range of wheeled resources for children to balance, sit or ride on, or pull and push using two wheeled balance bikes, scooters wheelbarrows, prams.
- Develop skills of balance, children will move with confidence.
- Look at the importance of the different aspects of a healthy lifestyle, children encouraged to be highly active.
- Explore obstacle activities moving over, under, through and around equipment.
- Participate in races / team games involving gross motor movements.

Key vocabulary:

climb, movement, throw, catch, aim, dribble, push, pat, kick, spin, rock, tilt, fall, slide, bounce, balance, pull, healthy, active, obstacles, over, under, through, around, race, team, games.

		RECE	PTION		
Dance - nursery rhymes	Gymnastics – high, low, over, under	Ball skills – Hands 1	Gymnastics - moving	Ball skills - Hands 2	Athletics – sports day
Move in sequence Create our own movements Create simple movement sequences Respond in movement to words and music	Children can Be introduced to high, low, over and under Be introduced to the apparatus Apply high and low on apparatus	Children can Explore pushing Explore rolling Explore bouncing Explore bouncing into space Combine pushing and rolling Combine rolling,	Children can Explore/develo p walking Explore walking in different pathways Sustain walking Explore marching Apply walking into a game	Children can Explore throwing overarm Explore throwing underarm Explore rolling Explore stopping a ball Explore catching	Begin to understand the correct technique for; sprinting, egg and spoon, sack race, bouncy hopper and relay races. Begin to learn how to stay in their own lane, correct use of



 Explore contrasting tempos Explore character movements 		pushing and bouncing			arms, legs and eyes and setting pace.
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Movement, body parts,	High, low, over, under,	Push, roll, bounce,	High, low, big, small,	Racket, bat, balloon,	Racket, bat, ball,
create, sequence,	shapes, safety,	control, possession,	under, over, through,	beanbag hit, force	movement, control, hit,
words, music, travel,	apparatus, explore.	partner, team,	around, on, along		push, accuracy, aim,
character, partner.		defender.			target.
			YEAR 1		
Health and well being	Jumping	Team building	Gymnastics – body parts	Feet	Rackets, bats and balls
Children can	Children can	Children can	Children can	Children can	Children can
 Begin to demonstrate agility, balance and coordination. Understand what agility means and explore ways of being more 'agile', 'balanced' and 'coordinated' when moving. Understand why we need to be agile, 	 Begin to understand jumping and skipping in different directions, at different speeds and different levels and how this affects our bodies. Begin to understand the different reasons when, where and why we jump in 	 Begin to understand teamwork to become an effective team. Begin to understand why it is important to include everyone when working as a team and how it feels to be left out. Begin to learn and 	 Begin to apply 'champion gymnastics' to explore movements and balances using the 'big' and 'small' parts of our bodies on the floor and on apparatus. Begin to explore the different theme words, ('big' and 'small' with 	 Begin to learn the different ways of using our feet to move with a ball. Begin to develop their understanding of the meaning of the word, 'control,' and why it is important to keep the ball close to them. 	 Begin to explore using a racket and a ball together. Begin to explore moving the ball using the racket, beginning an understanding of how and why we keep the ball close and controlled. Continue to develop an understanding



balanced and coordinated	different ways and apply this to	understand what makes an	'narrow,' 'wide' or 'curled,)	Begin to develop using	of why moving a ball into a
when playing sport.	 a competition. Begin to develop understanding of how to jump efficiently. Begin to learn how we jump applying the most effective technique using our head, arms and feet. 	effective team and to trust each other. • Begin to develop their communication skills, enabling them to create simple strategies to complete a challenge and solve a problem.	creating combinations and sequences on different apparatus and explore how we can make them more creative.	the inside and outside of their feet to dribble the ball.	space is so important to evade defenders. Begin to explore hitting (pushing) a ball using a racket accurately. Begin to understand why we need to aim at a target when hitting (pushing) the ball in a variety of games.
Key vocabulary: Agility, balance, coordination	Key vocabulary: Jumping, skipping, direction, speed, levels.	Key vocabulary: Team work, inclusion, effective, communication, strategies, problem solving.	Key vocabulary: Balance, big and small body parts, floor, apparatus, narrow, wide, curled, combinations, sequences, explore, creativity.	Key vocabulary: Feet, movement, control, dribble, inside, outside.	Key vocabulary: Racket, bat, ball, movement, control, hit, push, accuracy, aim, target.



Running	Gymnastics – wide, narrow, curled	Dance – Heros	Hands	Games for understanding	Sports day – athletics
Children can	Children can	Children can	Children can	Children can	Children can
 Begin to explore running, they will apply this to a competitive game, beginning to understand the basic principles of attack and defence. Begin to explore running using different body parts and different techniques and begin to understand how to run efficiently. Begin to develop their running technique applying it into a game. Begin to develop their 	 Begin to apply 'champion gymnastics' to explore movements and balances in a wide, narrow and curled way on the floor and on apparatus. Begin to explore different ways of transitioning between each shape and linking them together using apparatus. 	 Begin to create a range of controlled movements that represent a superhero character, showing a narrative of rescuing / saving, someone/som ething, a villain and real-life heroes. Begin to learn how to control and coordinate their bodies to perform a sequence of movements, including a balance (freeze position). 	 Begin to develop bouncing (dribbling) and stopping the ball. Pupils will understand why we need to keep the ball away from the defender and keep possession. Begin to explore different ways of sending (passing) and receiving the ball with their partner. Begin to learn and understand why we need to be accurate when sending the ball. Pupils will learn why and how we 	 Begin to understand the basic principles of attack and defence. Begin to learn what 'attacking' and 'defending' means and where / why we attack and defend during a game. Begin to understand why we need to prevent the attackers from scoring. 	Begin to understand the correct technique for; sprinting, egg and spoon, sach race, bouncy hopper and relay races. Begin to learn how to stay in their own lane, correct use of arms, legs and eyes and setting pace.



understanding of where we need to run and why and a what speed for a racing context. • Begin to apply pupils understanding and application of running over a longer duration and a part of a team Key vocabulary: Run, fast, slow, pace, speed, sole, feet, arms legs.	Key vocabulary: Balance, wide, narrov	us, balance, movement	stop, defender, possession, send, pass receive, accuracy,	Key Vocabulary: Attacking, defending, scoring.	Key vocabulary: Technique, sprint, pace, strategy.
			YEAR 2		
Health and Wellbeing	Jumping	Team building	Hands	Feet	Rackets, bats and balls
Children can	Children can	Children can	Children can	Children can	Children can
 Consolidate 	 Recap 	Be introduced	 Develop and 	 Develop 	 Continue to
our	jumping, in	to teamwork.	consolidate	dribbling using	apply their
understandi	different	 Understand 	pupils' execution	our feet in order	developing
ng of agility,	directions, at	why it is	of an underarm	to keep control	accuracy skills
balancing	different	important to	throw and to	and possession	when hitting a
and	speeds and	include	further extend	of the ball.	ball in a variety
coordination		everyone when	their		of competitive



and when
this is
applied
during sport.
D

- Develop different ways of moving at speed and will understand the consequence s of not being agile.
- Explore different ways of balancing with a partner and understand which sports require more than one person to balance together to be successful.

Understand

what feet

eye

- different levels.
- Begin to understand the different reasons when, where and why we jump in different ways.
- develop their understanding of how to jump and skip efficiently and apply this to a game, a competition and a tournament.

Recap how we

jump,
applying the
most effective
technique
using our
head, arms
and feet and
how this
affects our
bodies.

- working as a team and how it feels to be left out.
- Start to learn and understand what makes an effective team and to trust their team
- Develop their communication and cooperation skills, enabling them to create strategies to complete a challenge and solve a problem.

- understanding of why we need to be accurate when we throw.
- Experience a competition against other pupils, developing their ability to collaborate
- Work in a team, applying their understanding of underarm throwing and the basic principles of attack vs defence to win a game and to beat and opponent.
- Be introduced to overarm throwing, applying their understanding of overarm throwing to win a game or competition.

 Develop and combine passing and receiving using our feet in order to keep possession of the ball and score a point as

a team.

- situations and games.
- Start to consider the application of power as they attempt to hit targets that are of varying distances away.
- Be challenged to work with a partner and then against their partner as they become opponents and work to win games.
- Begin to understand why in certain games, hitting into space is essential in order to score points against the opposing team.





where and	balance on	perform	apparatus into a	and 'defending'	arms, legs and
why to	and off	movements	sequence.	means and when	eyes and setting
dodge, into	apparatus,	that represent	 Perform their 	and why we	pace.
game	creating	an explorer	completed	attack as a team	
situations.	sequences.	preparing for	sequences.	during a game.	
 Learn the 	 Perform their 	an expedition.		 Understand the 	
roles of	completed	 Develop our 		transition from	
attacking	sequences.	character work,		defence into	
and		adding		attack and apply	
defending		movements,		these tactics to a	
and start to		expression and		team game.	
understand		emotion to our		 Learn that during 	
when we		motif.		a game their role	
attack and		 Pupils will 		will change	
when we		create a		(from defence to	
defend while		'frozen'		attack) and that	
working in a		position		they need to	
team as part		showing a		keep adapting	
of a		reaction		their role to	
competition.		creating an		meet the needs	
		emotion.		of the game.	
		 Develop motifs 		 Develop their 	
		with a partner		understanding of	
		including some		how their role	
		different		changes from	
		elements of		defence to	
		choreography.		attack.	
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Dodging, effective,	Link, jump, roll,	Stimulus, control,	Pathways, zig zag,	Attacking, defending,	Technique, pace.
attack, defence,	balance, apparatus,	movements,	curved, link, apparatus,	transition, adapting,	
team, competition.	sequence, perform.	coordinate, character,	sequence.	tactics.	
		expression, emotion,			



		ortif, reaction, preography.	AR 3		
Communication and tactics	Dance – Witches and wizards	Gymnastics – Symmetry and asymmetry	Netball	Cricket	Rounders
Children can Look at what makes an effective team with the focus being on creating tactics as a team with focus on Collaboration and communication Learn why they need to work as a team to create simple tactics. Look at what makes an	Children can Respond to different stimuli being able to sustain our character whilst adding drama and emotion to the dance. Extend their characters' ideas and explore the theme of witches and wizards in more depth. Use their creative skills to	Children can Apply the concept of 'excellent gymnastics', the class will focus on exploring movements and balances in a symmetrical and asymmetrical way. Re-create pupils symmetrical and	Children can Be introduced to passing and receiving in order to keep possession of the ball. Concentrate on the attacking players, keeping possession. Develop an understanding of how to win the ball back (defending and attacking), at a later stage, but	Children can Be introduced to the concept of batting and fielding. Be introduced to throwing overarm and underarm. Develop an understanding of how, when and why to throw a ball overarm and underarm with power and distance.	Children can Be introduced to the concept of batting and fielding. Develop an understanding of the purpose of each team. Be introduced to throwing overarm. Develop an understanding of how to throw a ball accurately, with power over distance and
effective team leader. Develop the qualities required to lead a team	create short sequences of movements representing spell creation. Link their movements	asymmetrical balances on apparatus and look at how they can begin to move out of them, forming	questions to provoke thinking are appropriate. • Use passing and moving skills (creating	 Introduce catching. Introduce striking the ball with intent away from 	understand its purpose in a game of rounders. • Recap throwing underarm and



effectively and solve problems.	together, in character, ensuring they flow and are interconnectin Use characterisation expression and creativity pupils will be able to finish the story through sequencing their movements.	the start of a sequence. Start with symmetrical balances on apparatus, moving out of them, and travelling to a new piece of apparatus creating their asymmetrical balance to end the sequence.	space) to keep possession, developing this concept into mini game situations. • Understand not just how we shoot but also where we shoot in terms of court position and why? • Use their prior learning of passing, moving and creating space, to move the ball up the court, creating an attack that results in a shot at goal using the correct technique.	fielders to score runs (points). • Learn why they need to strike the ball with intent to score runs. • Start to develop an understanding of how to outwit the fielding team by varying the speed and direction they strike the ball.	overarm developing their understanding of when, where and why they use this skill during a game of rounders. Introduce ways of stopping the ball. Learn when, where and to they use a long barrier and how this can improve our fielding skills to keep the batter's score as low as possible.
Key vocabulary: Effective, tactics, focus, collaboration, communication, problem solving.	Key vocabulary: Stimulus, character, emotion, expression, ideas, theme, depth, creative, linking, flow,	Key vocabulary: Balance, symmetrical, asymmetrical, apparatus, sequence, traveling.	Key vocabulary: Passing, receiving, possession, attack, defend, technique.	Key vocabulary: Batting, fielding, throwing, overarm, underarm, power, distance, catching,	Key vocabulary: Batting, fielding, throwing, overarm, underarm, power, distance, catching,



	interconnecting,			striking, speed,	striking, speed,
	sequencing.			direction.	direction.
Tag Rugby	Football	Dodgeball	Tennis	Athletics	Mindfulness
Children can	Children can	Children can	Children can	Children can	Children can
 Learn to move a ball, passing and receiving in order to keep possession. Begin to understand the purpose of tagging, when, where and why this is applied. Begin to understand the purpose of attacking and the need to create space when they are attacking. Bring together the suggested sequence of learning to take part in a level 1 tournament. 	 Introduce/ develop dribbling keeping control Introduce passing and receiving Combine dribbling and passing to create space Develop passing, receiving and dribbling 	 Develop changing direction Begin to throw and catch with accuracy Develop moving, changing direction at speed 	 Begin to understand tennis, outwitting an opponent Create space to win a point Consolidate how to win a game introduce rackets Begin to introduce the forehand 	 Explore running for speed Explore acceleration Introduce /develop relay: Running for speed in a team Throwing: Accuracy vs distance Perform a Standing Long Jump 	 Explore relaxation techniques Apply relaxation techniques and use them effectively Perform balanced meditative poses Use props to help us balance in our meditative poses
Key Vocabulary: Attack, Tag, defend	Key Vocabulary: Dribble, pass, receive	Key Vocabulary: Throw, catch, dodge, block	Key Vocabulary: Forehand	Key Vocabulary: Relay, accuracy, distance, tactics speed	Key Vocabulary: Relaxation, pose, meditate



YEAR 4					
Athletics	Basketball	Dodgeball	Football	Tag Rugby	World War II
Athletics Children can Develop running at speed Explore their stride pattern Explore running at pace Understand and apply tactics when running for distance Begin to throw a Javelin understand Triple Jump	Basketball Children can Refine dribbling Refine passing and receiving Refine passing and dribbling creating space Refine passing and dribbling creating shooting shooting opportunities Introduce marking	Dodgeball Children can Be introduced to jumping and ducking Develop throwing with accuracy and power over an increased distance Develop catching Consolidate dodging, jumping and ducking	Football Children can Refine dribbling Be introduced to turning Refine passing and receiving Develop passing and dribbling creating space Introduce shooting	Children can Be introduce moving with the ball, passing and receiving Be introduce tagging Create space when attacking Develop passing and moving Combine passing/movin g to create attacking	World War II Children can Explore the behaviours of people in 1939 Create sequences in small groups that show character emotion Create movements that interconnect
Key vocabulary: Tactics, speed distance, pace, power, stride pattern	Key vocabulary: Possession, marking space, bounce pass, pivot	Key vocabulary: Attacker, defender, dodge, ducking, jumping, aiming	Key vocabulary: Attacker, transition, defender, goalkeeper, dragback, turning	opportunities Key vocabulary: Space, attacker, defender, forward pass, offside	Key vocabulary: Excellent dancers, expression, creativity, emotion, motif, interconnecting, charcter
Netball	Cricket	Communication and Tactics	Bridges	Swimming X2	ond see
Children canRefine passing and receiving	Develop an understanding	 Children can Complete the benches and mats challenge 	• Be introduced to bridges	• swim competently, confidently and proficiently	



 Develop passing and creating space Develop passing, moving and shooting Combine passing and shooting Introduce defending Key vocabulary: Attacker, defender, possession, chest pass, foot work 	of batting and fielding Introduce bowling underarm Develop stopping and returning the ball Develop retrieving and returning the ball Strike the ball at different angels and speeds Key vocabulary: Retrieving, bowling, strike, batting, fielding, The Long Barrier	Complete the round the clock card challenge Complete the pen challenge Complete the river rope challenge Complete the caving challenges Key vocabulary: Communication, teamwork, tactics, strategy, responsibility,	 Learn the application of bridge learning onto apparatus Develop sequences with bridges Sequence formation Sequence completion Key vocabulary: Excellent gymnastics, control, extension, interesting, bridge,	over a distance of at least 25 metres • use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] • perform safe self-rescue in different waterbased situations Key vocabulary: Stroke, front crawl, breathe	
		listening, trust	levels, flow		
Athlotics	Dagkothall		AR 5	Nothall	Country Palence and
Athletics	Basketball	Hockey	Football	Netball	Counter Balance and Counter Tension
Children can	Children can	Children can	Children can	Children can	Children can
Finish a race	 Refine passing 	 Develop defending; 	Refine dribbling and passing to	 Refine passing and receiving 	Be introduced to Counter



Take part in Shot Put Be introduced to the Hurdle	 Introduce officiating Introduce defending Explore the function of other passing styles 	attacking opportunities Refine attacking skills, passing dribbling and shooting Refine defending skills developing transition from defence to attack	 Develop shooting Refine attacking skills, passing, dribbling and shooting, introduce officiating 	marking the player with the ball Tactical Play	 Sequence formation Counter Tension Sequence completion
Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:	Key vocabulary:
Tactics, Speed,	Tactics, transition,	Attacker, defender,	Tactics, marking, tackle,	Tactics, transition,	Excellent gymnastics,
Distance, Evaluation,	marking, rebound,	space, possession,	pressure, shadowing,	marking, possession,	interesting, levels, flow
change over, personal	travelling, double	Intercepting, barrier,	tracking back	shoulder pass, bounce	counter balance,
	dribble	Shooting	tracking back		counter tension,
best, Lap	dilbble	Shooting		pass	•
Dualdana Caluina	Health related Exercise	Chunch Aut	Consulta Hall Athlatics	Communication and	unison, canon
Problem Solving	Health related Exercise	Street Art	Sports Hall Athletics	Tactics	Rounders
Children can	Children can	Children can	Children can	Children can	Children can
Experience face	 Explore and 	Use movement	 Finish a race 	 Create and 	 Develop
orienteering	understand	to create	 Evaluate our 	apply simple	fielding tactics
Experience	cardio fitness	Street Artists'	performance	tactics	maximising
cone	 Explore and 	'Tags'	Sprint: My	 Develop 	players
orienteering	understand	 Use a variety 	personal best	leadership	 Understand
 Experience 	flexibility fitness	of	Relay	Develop	what happens
point and	Explore and	concepts/relati	changeovers	communication	if the batter
return	understand	onships to	Shot Put	as a team	misses the bal
i Ctailii	strength fitness	change and	JIIOLFUL	as a team	



 Experience point to point Experience timed course Orienteering competition Key vocabulary: Communication, teamwork, tactics, strategy, adapt, motivation, cooperation 	Key Vocabulary: Cardiovascular system, strength, flexibility, fitness, circuits, fitness test	develop our Street Art movements Combine Breakdance with Street Art Key Vocabulary: Excellent dancers, expression, creativity, emotion, stimulus,	Introducing the Hurdles Key Vocabulary: Tactics, speed, evaluation, distance, change over, personal best	Communicate to create defending and attacking tactics as a team Key Vocabulary Communication, teamwork, tactics, strategy, leadership, team member	 Refine fielding tactics, what players where? Apply tactics in mini games Key Vocabulary: Tactics, fielder, bowling, batting and bowler square, no ball, out
соорегистоп		YEA	AR 6		
Athletics	Basketball	Health Related Exercise	Carnival	Matching and Mirroring	Leadership
• Run for speed competition • Run for distance competition • Take part in a throwing competition • Take part in a Jumping competition	Children can Consolidate keeping possession and officiating • Consolidate defending • Create, understand and apply attacking tactics in game situations • Create, understand and apply defending tactics in game situations	Develop a secure understanding of cardio fitness Develop a secure understanding of flexibility fitness Develop a secure understanding of strength fitness	Perform with technical control and rhythm in a group Create rhythmic patterns using the body Experience dance from a different culture Choreograph elements including still imagery	Be introduced to matching /mirroring Apply matching mirroring learning onto apparatus Sequence development	 Understand what makes an effective leader Communicate as a leader Introducing the STEP principle: Space , Task, Equipment and People



Key vocabulary: Tactics, teamwork, speed, distance, evaluation, false start, events Communication and Tactics	Key vocabulary: Tactics, transition, counter account, high press, backcourt violation, man to man marking Tag Rugby	Key vocabulary: Cardiovascular system, strength, flexibility, fitness, circuits, fitness test Netball	Key vocabulary: Excellent dancers, expression, creativity, emotion, stimulus, choreography, rhythm Sports Hall Athletics	Key vocabulary: Excellent gymnastics, flow, levels, matching, mirroring, unison, cannon Cricket	Key vocabulary: Communication, teamwork, tactics, strategy, leadership, team member Rounders
Understand what makes an effective leader Communicating as a leader Introducing the STEP principle: Space, Task, Equipment and People	Children can Consolidate passing and moving Consolidate defending Create, understand and apply attacking/defending tactics in game situations Consolidate attacking and defending in min games	Children can Consolidate attacking Consolidate defending Understand and apply attacking tactics to game scenarios Understand and apply defending tactics in game situations	Run for speed competition Run for distance competition Throw for competition Jump for competition	Consolidate batting, fielding and bowling Create, understand and apply attacking and defensive tactics in game	Children can Be introduced to full rounders Consolidate fielding tactics Refine our understanding of what happens if the batter misses or hits the ball backwards Batting considerations
Key vocabulary:	Key Vocabulary:	Key Vocabulary:	Key Vocaublary:	Key vocabulary:	Key Vocabulary:
Communication, teamwork, tactics, strategy, leadership, team member	Tactics, transition, offside, formations, knock on, advantage	Tactics, transistion, umpire, netball positions, markings	Tactics, speed, evaluation, distance, team work, events, false start	Tactics, umpire, boundary, four runs, six runs, over	Tactics, fielder, bowling, run out, umpire, outfielder